

## IOT (Internet of Things)

**ARYA BRIJITH**

IIPP Research Intern

Asia University

Taichung, Taiwan

(e-mail: [arya.brijithk@gmail.com](mailto:arya.brijithk@gmail.com)).

### Abstract

Technology advancements like Near Field Communication (NFC) and RFID helped create the Internet by improving the division between the digital and physical realms. The key technologies that characterize the Internet of Things are highlighted in this article, along with an explanation of their evolution and role in this networked environment. It also emphasizes IoT applications in fields like healthcare, industrial control, and smart cities; it explains how IoT and cloud computing are integrated; and it highlights the advantages and difficulties of IoT in this dynamic context.

**KEYWORDS:** Internet Of Things, IoT, RFID, IPv6, EPC, Barcode, Wi-Fi, Bluetooth, NFC, ZigBee, Sensors, Actuators, Cloud Computing, Security, IoT-cloud



**Figure 1: IOT**

### Introduction

The Internet of Things, or IoT, is a disruptive force that is bridging the digital and physical domains. This article explores several facets of the Internet of Things (IoT), looking at the many technologies that support its use and exploring its numerous industrial applications. These networked technologies, which enable efficiency and effectiveness, propel us towards an era of daily order and connectedness. Examples include radio frequency identification (RFID), wireless fidelity (Wi-Fi), and cloud computing.

### Technologies

The Internet of effects was originally inspired by members of the RFID community, who appertained to the possibility of discovering information about a tagged object by browsing an internet address or database entry that corresponds to a particular RFID or Near Field Communication technologies. In the exploration paper “ Research and operation on the smart home grounded on element technologies and Internet of effects ”, the included crucial technologies of IoT are RFID, the detector technology, nano technology and intelligence bedded technology. Among them, RFID is the foundation and networking core of the construction of Internet of effects. The Internet of effects( IoT) enabled druggies to bring physical objects into the sphere of cyber world. This was made possible by different trailing technologies like NFC, RFID and 2D barcode which allowed physical objects to be linked and appertained over the internet. IoT, which is integrated with Sensor Technology and Radio

# NGTIM

frequency Technology, is the ubiquitous network grounded on the universal tackle coffers of Internet, is the Internet contents objects together.

- Radio frequency Identification( RFID) : Radio frequency Identification( RFID) is a system that transmits the identity of an object or person wirelessly using radio swells in the form of a periodical number. First use of RFID device was happed in 2nd world war in Britain and it's used for Identify of Friend or Foe in 1938. latterly RFID technology is innovated at bus- ID center in MIT in the time 1999. RFID technology plays an important part in IoT for working identification issues of objects around us in a cost effective manner( 5). The technology is classified into three orders grounded on the system of power force provision in markers Active RFID, Passive RFID and Semi Passive RFID. The main factors of RFID are label, anthology, antenna, access regulator, software and garçon. It's further dependable, effective, secured, affordable and accurate. RFID has an expansive range of wireless operations similar as distribution, tracing, patient monitoring, military appetat.

- Internet Protocol( IP) : Internet Protocol( IP) is the primary network protocol used on the Internet, developed in 1970s. IP is the top dispatches protocol in the Internet protocol suite for relaying datagrams across network boundaries. The two performances of Internet Protocol( IP) are in use IPv4 and IPv6. Each interpretation defines an IP address else. Because of its frequency, the general term IP address generally still refers to the addresses defined by IPv4. There are five classes of available IP ranges in IPv4 Class A, Class B, Class C, Class D and Class E, while only A, B, and C are generally used. The factual protocol provides for 4.3 billion IPv4 addresses while the IPv6 will significantly compound the

vacuity to 85,000 trillion addresses. IPv6 is the 21st century Internet Protocol. This supports around for 2128 addresses.

- Electronic Product law( EPC): Electronic Product law( EPC) is a 64 bit or 98 bit law electronically recorded on an RFID label and intended to design an enhancement in the EPC barcode system. EPC law can store information about the type of EPC, unique periodical number of product, its specifications, manufacturer information etc. EPC was developed by bus- ID centre in MIT in 1999. EPCglobal Organisation( Wikipedia, “ EPCglobal ”, 2010) which is responsible for standardization of Electronic Product law( EPC) technology, created EPCglobal Network( Wikipedia, “ EPCglobal Network ”, 2010) for participating RFID information. It has four factors videlicet Object Naming Service( ONS), EPC Discovery Service( EPCDS), EPC Information Services( EPCIS) and EPC Security Services( EPCSS).

- BarcodeBarcode Is just a different way of garbling figures and letters by using combination of bars and spaces of varying range. Behind Bars serves its original intent to be descriptive but isn't critical. In The Bar Code Book, Palmer( 1995) acknowledges that there are indispensable styles of data entry ways. Quick Response( QR) Canons the trademark for a type of matrix barcode first designed for the automotive assiduity in Japan. Bar canons are optic machine- readable markers attached to particulars that record information related to the item. lately, the QR Code system has come popular outside the automotive assiduity due to its fast readability and lesser storehouse capacity compared to standard. There are 3 types of barcodes of nascence Numeric, Numeric and 2 Dimensional. Barcodes are designed to be machine readable. generally they're read by ray

scanners, they can also be read using a cameras.

- **Wireless Fidelity(Wi- Fi):**

Wireless Fidelity(Wi- Fi) is a networking technology that allows computers and other bias to communicate over a wireless signal. Vic Hayes has been named as father of Wireless Fidelity. The precursor to Wi- Fi was constructed in 1991 by NCR Corporation in Nieuwege in the Netherland. The first wireless products were brought on the request under the name WaveLAN with pets of 1 Mbps to 2 Mbps. moment, there are nearly pervasive Wi- Fi that delivers the high speed Wireless Local Area Network(WLAN) connectivity to millions of services, homes, and public locales similar as hospices, cafes, and airfields. The integration of Wi- Fi into scrapbooks, handhelds and Consumer Electronics( CE) bias has accelerated the relinquishment of Wi- Fi to the point where it's nearly a dereliction in these bias. Technology contains any type of WLAN product support any of the IEEE802.11 together with binary-band,802.11 a,802.11 b,802.11 g and802.11n. currently entire metropolises are getting Wi- Fi corridors through wireless APs.

- **BluetoothBluetooth:**

Wireless technology is an affordable, short-range radio technology that eliminates the need for personal cabling between bias similar as tablet PCs, handheld PCs, PDAs, cameras, and printers and effective range of 10- 100 measures. And generally communicate at lower than 1 Mbps and Bluetooth uses specifi- cation of IEEE802.15.1 standard. At first in 1994 Ericson Mobile Communication company started design named “ Bluetooth ”. It's used for creation of Personal Area Networks( visage). A set of Bluetooth bias participating a common channel for communication is

called Piconet. This Piconet is able of 2- 8 bias at a time for data sharing, and that data may be textbook, picture, videotape and sound. The Bluetooth Special Interest Group comprises further than 1000 companies with Intel, Cisco, HP, Aruba, Intel, Ericson, IBM, Motorola and Toshiba.

- **ZigBeeZigBee:**

Is one of the protocols developed for enhancing the features of wireless detector networks. ZigBee technology is created by the ZigBee Alliance which is innovated in the time 2001. Characteristics of ZigBee are low cost, low data rate, fairly short transmission range, scalability, trustability, flexible protocol design. It's a low power wireless network protocol grounded on the IEEE802.15.4 standard( 25). ZigBee has range of around 100 measures and a bandwidth of 250 kbps and the topologies that it works are star, cluster tree and mesh. It's extensively used in home robotization, digital husbandry, artificial controls, medical monitoring & power systems.

- **Near Filed Communication( NFC):**

Near Field Communication( NFC) is a set of short- range wireless technology at13.56 MHz, generally taking a distance of 4 cm. NFC technology makes life easier and more accessible for consumers around the world by making it simpler to make deals, exchange digital content, and connect electronic bias with a touch. Allows intuitive initialization of wireless networks and NFC is reciprocal to Bluetooth and802.11 with their long distance capabilities at a distance circa up to 10 cm. It also works in dirty terrain, doesn't bear line of sight, easy and simple connection system. It's first developed by Philips and Sony companies. Data change rate now days roughly 424 kbps. Power consumption during data reading in NFC is under 15ma.

# NGTIM

## Applications

**Medical Field:** IoT health care is still considered as the sleepiest or least developed, experimenters have shown that in coming times the mammoth will get awoken. It'll not only be affecting companies but will also change the life of people. Some of the present operations in the medical field are listed below.

**Organ on Chips:** These are micro bios which can impersonate cellular structure, physiology and replicate organ and towel position functions precisely by development of the primary function corridor

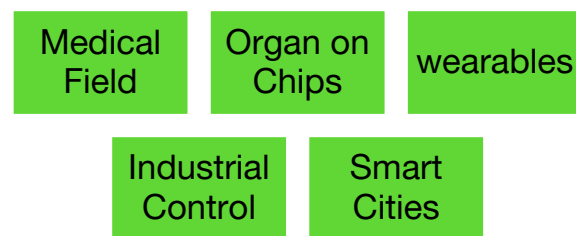
They grease the real time measures of the organ functions and their abidance. These bios have varied operations in the field of medicine testing and discovery as well as defense exploration projects

**Wearables:** Smart wearables are the most effective and personalized healthcare monitoring system which with integration of IoT. Multitudinous individualities are looking for an option, for illustration, a contrivance that can be worn on the body, which would not just constantly screen the customer's good in real time but also yet in addition give knowledge on different good parameters to the customer to the croaker .

**Industrial Control:** Inner Air Quality monitors the quantum of oxygen present in air as well as the presence of poisonous feasts. Ozone Presence monitors the presence of ozone in food assiduity while the process of drying meat. Safety systems are machines involving large blades or high- pressure contraction are covered by curtains with detectors if worker hand by mistake enter the area the whole system will stop. RFID markers system are employed in assemble branch where the vessel containing part to be assembled next is indicated with the help of

bulb over the vessel. These systems help to keep track whether the corridor are assembled in the right order or not. Tracking is employed for the shadowing of goods and streamlining with the real- time data.

**SmartCities:** People continue to move towards metropolises the reason being good openings offered, this increases the population and in order to manage the increased population and the problems comes with that megacity needs to be smart. We all have endured the vexation we feel when we spend hours staying in logjams. The smell of indecorous disposal of waste in neighborhood etc. All this problem will be answered with IoT.



**Figure 2: Application of IOT**

## IoT in cloud computing

Cloud computing is a computing method that provides services, applications, storage, and computing over the Internet and enables the computing of data transmitted by IoT devices. In cloud computing, cloud refers to the "Internet" and computing refers to the computing and processing services provided by that access. Cloud computing consists of both application services processed over the Internet and hardware systems located in data centers. Using these features, cloud computing enables large data processing and provides sophisticated data processing capabilities. The main advantages of using cloud systems are based on

- i) significantly reduced hardware costs; ii) increased computing power and memory

capacity; and (iii) multi-core architectures that facilitate data management. In addition, cloud computing is a secure system that provides the necessary resources, computing power, and storage space from a geographic location. These cloud computing features enable easy analysis, management, and efficient sorting of the big data produced by growing IoT applications. In addition, cloud computing eliminates the costs of purchasing hardware and software and maintaining IoT data processing algorithms, which significantly reduces the electricity required for local data processing.

## Cloud IOT challenges

- Security

IoT data has been placed in the cloud for processing and retrieval. This includes the encryption and security of data sent to or stored in cloud-based repositories when accessing and using the cloud. The lack of information in cloud computing is to the extent that data owners do not understand their data and its physical location. Today, data is connected to everything around us, so data security is a key issue in the cloud IoT paradigm.

- Storage and Computer Performance

Plans that include the use of cloud-based IoT devices require high-performance goals. Such specifications can be difficult to meet in all settings, as cloud-based IoT devices are on the way for many applications.

- Job security

IoT devices rely on employers' cloud for time-critical applications, and the impact is directly reflected in software production. In cars, surgical tools, or in the security sector

- Large data storage

Around 2025, nearly 50 billion IoT devices will be available, and this influx will be a major obstacle for cloud service providers to access data quickly and securely.

- Maintenance

Depending on the above segment, very effective techniques and plans are required to control and manage cloud protection and efficiency.

the environment meets the requirements of up to 50 billion IoT devices.

- Edge computing

Latency constraints, mobility-related and geographically distributed IoT applications require immediate response from the cloud. Therefore, edge computing is a compromise between classical computing and cloud computing, although it is closer to applications, but it is difficult to incorporate because it requires spatial awareness.

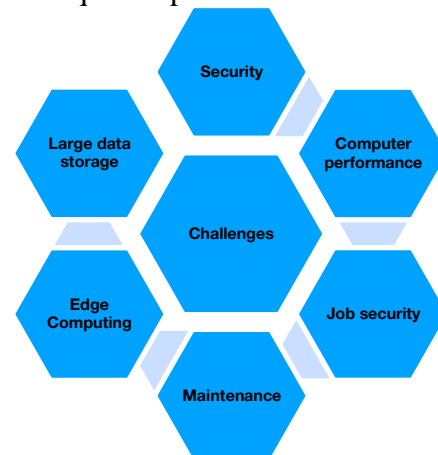


Figure 3: Challenges

## Conclusion

While combining IoT with cloud computing opens up a world of possibilities for big data applications and provides advanced analytics and resources, there are drawbacks to this convergence, particularly concerning data operations, storage, and security. To fully realize the promise of the Internet of



Things, it will be necessary to solve these difficulties as the environment changes.

In conclusion, the Internet of Things is changing our daily lives, companies, and cities. It promises less complicated processes and connections as it develops, using innovations like edge computing. The Internet of Things is currently undergoing constant innovation and cooperation, opening the door for a day when technology will improve the human experience, change services, and completely reshape our way of life.

## References

- [1]Gokhale, P., Bhat, O., & Bhat, S. (2018). Introduction to IOT. *International Advanced Research Journal in Science, Engineering and Technology*, 5(1), 41-44.
- [2]Madakam, S., Lake, V., Lake, V., & Lake, V. (2015). Internet of Things (IoT): A literature review. *Journal of Computer and Communications*, 3(05), 164.
- [3]Balaji, S., Nathani, K., & Santhakumar, R. (2019). IoT technology, applications and challenges: a contemporary survey. *Wireless personal communications*, 108, 363-388.
- [4]Sadeeq, M. M., Abdulkareem, N. M., Zeebaree, S. R., Ahmed, D. M., Sami, A. S., & Zebari, R. R. (2021). IoT and Cloud computing issues, challenges and opportunities: A review. *Qubahan Academic Journal*, 1(2), 1-7.
- [5]Hossein Motlagh, N., Mohammadrezaei, M., Hunt, J., & Zakeri, B. (2020). Internet of Things (IoT) and the energy sector. *Energies*, 13(2), 494.
- [6]Alieyan, K., Almomani, A., Anbar, M., Alauthman, M., Abdullah, R., & Gupta, B. B. (2021). DNS rule-based schema to botnet detection. *Enterprise Information Systems*, 15(4), 545-564.
- [7]Deveci, M., Pamucar, D., Gokasar, I., Köppen, M., & Gupta, B. B. (2022). Personal mobility in metaverse with autonomous vehicles using Q-rung orthopair fuzzy sets based OPA-RAFSI model. *IEEE Transactions on Intelligent Transportation Systems*.
- [8]Chopra, M., Singh, S. K., Gupta, A., Aggarwal, K., Gupta, B. B., & Colace, F. (2022). Analysis & prognosis of sustainable development goals using big data-based approach during COVID-19 pandemic. *Sustainable Technology and Entrepreneurship*, 1(2), 100012.
- [9]Zulkefly, N. A., Ghani, N. A., Hamid, S., Ahmad, M., & Gupta, B. B. (2021). Harness the global impact of big data in nurturing social entrepreneurship: A systematic literature review. *Journal of Global Information Management (JGIM)*, 29(6), 1-1